
Mimpi Dreams Download By Apunkagames



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About This Game

Mimpi is a lazy doggy who becomes the “Superdog” in his dreams. Help him to save his friends by manipulating the environment of 6 original illustrated worlds in this charming mix of adventure, puzzle, and platformer. Find out what dreams dogs have and download the sequel to the award-winning Mimpi 1! Mimpi Dreams is a casual game, do not expect strong challenges, we want you to have fun and finish it. The game was designed as multiplatform, so you can play it on iOS or Android devices, but it is played best on a PC!

Features

- Scientifically accurate super-realistic simulator of dog dreams :)
- Casual gameplay combining platformer, puzzles and adventure
- 5 different worlds to explore: stoneface forest, tesla landscape, bottle seaside, fairytale and medieval castle!
 - Soundtrack by award-winning composers Jaroslav Vyhnička and Alexandre Guiraud
 - Sequel to the award winning original - yes, there is Mimpi 1

PC Features

- Proper keyboard and mouse controls designed for PC (you can also use the gamepad).
 - Different camera zoom and more parallax backgrounds.
 - Steamworks features: Cards, badges and Steam achievements!

About Mimpi

Mimpi is a lazy doggy who likes to sleep a lot. In his dreams, he becomes the dog hero, who rescues and saves whoever is in need of rescuing or saving! Be it a lost pirate ship, a lab rat who wants to be free or a princess held by a dragon - Mimpi hero is

here to save the day. Of course, Mimpì can not do it without his sidekick and that is YOU!

Mimpì and you are the makers of his dreams. Help Mimpì be the hero by manipulating his dreams - move obstacles to allow Mimpì to get through levels, solve puzzles and help Mimpì communicate with the creatures in his dreams.

Title: Mimpì Dreams
Genre: Adventure, Indie
Developer:
Dreadlocks Mobile, Silicon Jelly
Publisher:
Dreadlocks Mobile, Silicon Jelly, Dreadlocks Ltd.
Franchise:
Mimpì
Release Date: 22 Mar, 2016

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English,French,Italian,German,Russian,Simplified Chinese,Traditional Chinese,Japanese,Korean,Portuguese,Czech







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Should have held back little longer Devs!, I understand its early access & I am all for supporting the platform along with the developers. The concept is there however the combat feels off, including the crossbows, also I have a well benchmark optimised computer for VR & had issues even on low here. I dont mind something being challenging, however the lack of checkpoints is annoying.

I will be back! but for now Its not an enjoyable experience.

Pros

Looks Good

Love the concept

Cons

No checkpoints

Extreamly badly optimised

Combat is not fun *crossbows im looking at you

When you use a spell (slowtime) the visual is terrible (you feel the games crashed)

. Really shallow game. It is very unrewarding to succeed.. Must play casual game :-). Didn't get a chance to enjoy. Pretty average game. But if you get it cheap then it kills an hour or two. Recommended for the price/value.

Pro's:

- Music wasn't horrible or invasive.

- The narrated story sections were actually ok.

- Voice acting, mostly, didn't make me want to vomit and mute the game.

Cons:

- Doors. Urgh. They were sometimes tricky to open. Like you had to click them twice or more to just get in the next room. They also made a really annoying opening sound every time, even if you just hovered the cursor over them.

- The HO scenes. Nearly all the items were the sort where you have to find and use an item on something to check it off your list. This wouldn't have been so bad but it was really picky about objects, sometimes you had to click it several times for it to register that you had it selected! Which really slowed things down and was annoying.

In many cases the item was also out of the viewable area. ><

- The journal, sometimes in HoG's I actually like to read the journal, but it was so oddly written that I didn't bother. Also the font just didn't suit it at all.

Game length was only 2 hours even with the fiddly stuff.. The game itself has a great potential, but i feel like its missing something.. Something breath-taking; like an action or somewhat.. Anyways, its a good way to waste a time, its fun and you need a brain to finish the game. In some point(s) the game is pretty funny, some sarcastic jokes flying around, but at end of the day, its a bit boring..

7/10. 22,99€ for exclusive items and soundtrack? You might as well buy another game with that amount of money.

The product used to include PAYDAY 2: Ultimate Edition, but after launch they claimed that it was a pre-order bonus and

removed it. With PD2: UE removed from the bundle, you won't miss a thing by skipping this upgrade. If you really want meaningless skins, and soundtrack, pay no more than 2-5 \u20ac for it.

it's 14 mb, nuff said. Good game! Doesn't include kingdom of the crystal skull, which is a bummer, but hey, that movie gets plenty of attention in the second game. Its fun and engaging, with lots of characters to collect, and the hub world (the university Indy works at) is actually quite big, and actually takes a bit of time to explore. I'd reccomend it to anyone who likes Indiana Jones.. First five minutes I was like "what the hell is this junk, am I really playing this, where are my standards?".

But then an hour passed and I found myself having kinda fun.

Damn.. \u2605 \u2605 \u2605 \u2605 \u2605

. This train is really like a reskin of the Southern 377 from the London - Brighton route. Charging \$20 USD just for a reskin and scenarios is wrong, I agree with everyone with the reviews here that it should be cheaper. If you don't have the Thameslink Midland Mainline route which is London St. Pancras to Bedford then I would recommend you get it through the twin pack which I got this through so that way you could save money. If you own that route already then I would rather say wait for a sale to come by to buy this train alone.

There's even no scenarios for MML so no wonder why they had included this in the twin pack.. Pretty horrific really, Game loads once in 20 trys, constant crashes then unable to even get back to desktop as pc locks up, running 1080 ti 16gb ram, even on lowest settings it won't run smooth. Shame, the time spent in game is fun.. Haven't played the first one yet but ended up picking this up after it received a lot of hype in the Linux gaming subreddit. I'm glad I did. If you are a fan of platformers or are an old school gamer, this has everything you want for that retro-tastic feel. It's cute, fun and sometime infuriating. I got stuck on the snake skeleton stages but after picking it back up a day later, made it through. Now I'm working on completion, which is where the real challenge lies.

Do I recommend it? Hell yeah I do! I'm a Nintendo/Atari kid so this game was great times all around. It took the formula that we grew up with as gamers and tweaked it to magical hat perfection. I will say this though, even if you plan on going for 100%, the game is pretty short. a game reviewer stated that it took 2 hours to complete, but for me it was closer to 3.5. I can allegedly be done in under half an hour. Can't wait to see the speed runs! Buy this game and support the indie scene. It's Baa-a-a-a-a-a-d♥♥♥♥♥♥

Now just waiting for Coffee Stain Studios to port Goat Simulator and my goat-oriented game collection will be complete.

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